

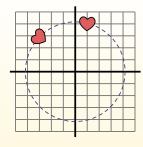
Rotate each shape. Answer as the new coordinates.

 $\theta$  = Angle of Rotation

## **Rotation Formula**

$$x1 = x \times \cos(\theta) - y \times \sin(\theta)$$
$$y1 = x \times \sin(\theta) + y \times \cos(\theta)$$

In the example to the right the shape is at coordinates (1,4). Lets find the coordinates if we rotated the shape 60°.



1.  $x1 = 1 \times \cos(60) - 4 \times \sin(60)$ 

$$y1 = 1 \times \sin(60) + 4 \times \cos(60)$$

**2.** 
$$x1 = 1 \times 0.5 - 4 \times 0.87$$

$$y1 = 1 \times 0.87 + 4 \times 0.5$$

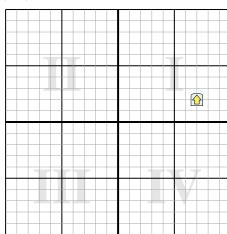
$$3. x1 = 0.5 - 3.48$$

$$y1 = 0.87 + 2$$

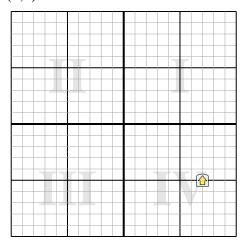
**4.** 
$$x1 = -2.98$$

$$y1 = 2.87$$

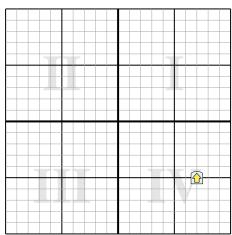
1) Rotate the shape  $317^{\circ}$  around the point (0,0)..



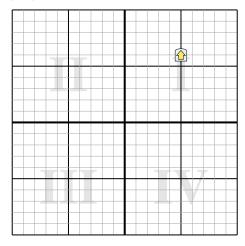
2) Rotate the shape  $123^{\circ}$  around the point (0,0)..



3) Rotate the shape  $-253^{\circ}$  around the point (0,0)..



4) Rotate the shape  $246^{\circ}$  around the point (0,0)..



1. \_\_\_\_\_

2.

3. \_\_\_\_\_

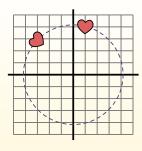
4. \_\_\_\_\_

 $\theta$  = Angle of Rotation

## **Rotation Formula**

$$x1 = x \times \cos(\theta) - y \times \sin(\theta)$$
  
$$y1 = x \times \sin(\theta) + y \times \cos(\theta)$$

In the example to the right the shape is at coordinates (1,4). Lets find the coordinates if we rotated the shape 60°.



1.  $x1 = 1 \times \cos(60) - 4 \times \sin(60)$  $y1 = 1 \times \sin(60) + 4 \times \cos(60)$ 

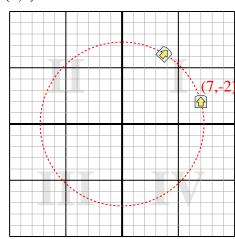
Name:

- **2.**  $x1 = 1 \times 0.5 4 \times 0.87$
- $y1 = 1 \times 0.87 + 4 \times 0.5$ **3.** x1 = 0.5 - 3.48
- y1 = 0.3 3.46y1 = 0.87 + 2
- **4.** x1 = -2.98 y1 = 2.87
- **5.** Looking at shape, we can see that rotated  $60^{\circ}$  it is at (-2.98, 2.87).

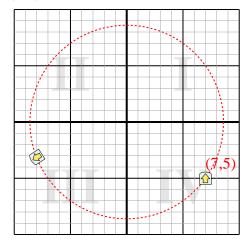
Answers

- 1. **(3.8,6.2)**
- <sub>2.</sub> (-8,-3.1)
  - (-**6.8,-5.2**)
- 4. **(-7.5,2.1)**

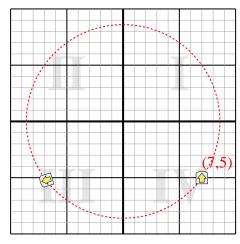
1) Rotate the shape  $317^{\circ}$  around the point (0,0)..



2) Rotate the shape 123° around the point (0,0)..



3) Rotate the shape  $-253^{\circ}$  around the point (0,0)..



4) Rotate the shape  $246^{\circ}$  around the point (0,0)...

